

Hazelnut Hideaway Self-Guided Questions



Thank you for visiting Hazelnut Hideaway! You are the child's guide, allowing the child to direct her or his own play or focus. Add bits of knowledge that expand what the child is doing, and model an attitude of care for the environment. Here are some questions you can ask that stimulate curiosity as she or he explores.



Turtle (Open Area)

- How does it feel to be up high?
- What do you imagine?
- What does this remind you of?
- Can you pretend to be riding on a turtle?

The turtle carries his home on his back. Think of a backpack as YOUR home. What would you carry with you always?



Tipi (Gathering Area)

- What do you hear?
- Do things sound different inside than outside?
- What do you see when you look up to the sky?
- How do you feel in here?

Encourage the child to sing or dance. Tell a story together in the tipi, real or imagined.



Go With the Flow (Water Area)

includes hand pump and return trough

- What happens if...?
- What are you curious about?
- How will you find out more information?
- What do you wonder?
- What does this remind you of?



Natural Art (Nature Art)

- •What is beautiful to you?
- •What do you like?
- •What do you imagine?
- Can you draw/create what you are seeing?

Ask for natural paints at the front desk.



Adventurescape (Climbing/Crawling)

includes stump sprial and balance beam

- ·How can I help?
- •What do you wonder?
- •How does it feel to...?
- •Can you move your body like a...?
- •Can you walk sideways?



Block Building (Building Area)

includes storage, building blocks and table

- •What would happen if…?
- •What do you imagine?
- •How is your project like something else you've seen?
- •Can you build a tower, bridge, truck, tree, home, or hobbit house?

Encourage the child to look, move, build, touch, smell, sort. Help the child build something.



Nature Explore Hazelnut Hideaway Self-Guided Questions





Take Flight (Dynamic Equipment)

spiderweb or dreamcatcher swing

- How can I help?
- What do you wonder?
- How do you feel?
- How does a bird act?



Shelter Structures (Building)

Sticks for shelter building

- How can I help?
- Tell me about the shelter you are building. What are you building? Which size sticks will you use first? Why?
- What is your idea?
- How do these sticks feel?
- Can you be a worm and squirm through, or a deer warming up at night?
- How does it look when you crawl in and out?
- Pretend you are a rabbit and build a home.



Edible Canopy (Plantings)

shrubs/trees

- What are you curious about?
- · What do you like?
- What does this remind you of?
- How can you be like this shurb/ tree?
- How are these shrubs/trees different?

Species include hazelnut, redbud, crabapple, and persimmon.



Weather Station (Weather Station)

includes wind sock, rain gauge, thermometer, and chalk

- What do you notice? See? Hear? Smell? Feel? Taste?
- How will you find out more information?
- Can you move your body like a tree on a windy day, on a winter day, on a rainy day?

Encourage the child to use the chalk to draw what they see or write a weather report.



Drum Circle (Music and Movement)

includes storage, hand drums, marimba, fungi-phone, tree cookie performance area

- What would happen if...?
- What are you curious about?
- What do you like?
- What do you imagine?
- Where do you feel the sound in your body?
- What things can you find to rattle or drum?
- Can you make a noise like...?
- Can you play music along with nature?

Encourage the child to imagine moving like a butterfly, bee, frog, duck, swan, leaf, etc. Play an instrument with the child and create a performance together.



Mud Kitchen (Messy Materials)

includes storage

- What would happen if...?
- What are you curious about?
- What do you imagine?
- How does feel/smell/ sound?

